This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

1. (Currently Amended) A method for enabling a custom remote computing media experience as between a host device to a remote device, comprising the following steps:

       instantiating a remote session with the host device according to a remote session protocol;

       automatically transmitting at least one media capabilities token based upon the media capabilities of the remote device to the host device; ~~and~~

       in response to said transmitting, receiving at the remote device a custom remote media experience user interface tailored to the remote device via a user interface channel; and,

       receiving at the remote device a media component from the host device via a media channel.

2. (Currently Amended) A method according to claim 1, further comprising the step of [:] ~~in response to said connecting,~~ automatically generating said at least one media capabilities token based upon the media capabilities of the remote device in response to a connection between the host device and the remote device.

3. (Original) A method according to claim 1, wherein said remote session is a Terminal Server session and said remote session protocol is remote desktop protocol.

4. (Currently Amended) A method according to claim 1, further comprising the following steps:

       disconnecting said remote device from said remote session; and,

       ~~and upon reconnecting to said remote session,~~ automatically regenerating said at least one media capabilities token based upon the media capabilities of the remote device upon reconnecting to said remote session. ~~at the time of reconnection.~~

5. (Original) A method according to claim 1, wherein said at least one media capabilities token is a string.

6. (Currently Amended) A method according to claim 1, wherein said instantiating a remote session <u>step</u> includes establishing a remote session between a shell of the host device having remote control capabilities and the remote device.

7. (Currently Amended)   A method according to claim 1, <u>further comprising the following steps:</u>

generating <s>wherein</s> said at least one media capabilities token <s>is generated</s> by a third party tool<u>; and,</u> <s>and</s>

incorporating said at least one media capabilities token into <u></u> <s>included with the remoting</s> software of the remote device.

8. (Cancelled)

9. (Cancelled)

10. (Cancelled)

11. (Currently Amended) A method for enabling a custom remote computing media experience as between a host device to a remote device, comprising <u>the following steps</u>:

initializing a remote desktop protocol session of the host device;

opening a virtual channel;

monitoring the virtual channel for the remote device to establish a connection;

upon the remote device connecting via the virtual channel, receiving at least one media capabilities token for the remote device;

transmitting a custom media experience user interface to the remote device <u>via a user interface channel</u> based upon said at least one media capabilities token<u>; and,</u>

<u>transmitting a media component to the remote device via a media channel</u>.

12. (Currently Amended) A method according to claim 11, <u>further comprising the step of</u> <s>wherein if no valid capabilities tokens are received within a timeout period, a generic set of</s>

~~device capabilities is assumed and said transmitting includes~~ transmitting a generic media experience user interface to the remote device <u>if no valid media capabilities tokens are received within a timeout period</u>.

13. (Currently Amended) A method according to claim 11, <u>further comprising the step of</u> ~~wherein said monitoring includes~~ monitoring the virtual channel until a timeout period completes.

14. (Original) A method according to claim 11, wherein said connection includes a connection to a shell of the host device having remote control capabilities.

15. (Original) A method according to claim 11, wherein said remote desktop protocol session is a Terminal Server session.

16. (Cancelled)

17. (Cancelled)

18. (Cancelled)

19. (Cancelled)

20. (Cancelled)

21. (Cancelled)

22. (Cancelled)

23. (Currently Amended)   A computer readable <u>storage</u> medium comprising computer executable modules having computer executable instructions for enabling a custom remote

computing media experience as between a host device to a remote device, <u>said computer</u>
<u>executable instructions</u> comprising:

           <u>instructions</u> ~~means~~ for instantiating a remote session with the host device according to
a remote session protocol;

           <u>instructions</u> ~~means~~ for automatically transmitting at least one media capabilities token
based upon the media capabilities of the remote device to the host device <u>via a media</u>
<u>channel</u>; ~~and~~

           <u>instructions</u> ~~means~~ for receiving at the remote device a custom remote media
experience user interface <u>via a user interface channel</u> tailored to the remote device in
response to said transmitting<u>; and,</u>

           <u>instructions for receiving at the remote device a media component from the host</u>
<u>device via a media channel</u>.

24. (Currently Amended) A computer readable <u>storage</u> medium according to claim 23,
further comprising [:] <u>instructions</u> ~~means~~ for automatically generating said at least one media
capabilities token based upon the media capabilities of the remote device in response to said
connecting.

25. (Currently Amended) A computer readable <u>storage</u> medium according to claim 23,
wherein said remote session is a Terminal Server session and said remote session protocol is
remote desktop protocol.

26. (Currently Amended) A computer readable <u>storage</u> medium according to claim 23,
further comprising:

           <u>instructions</u> ~~means~~ for disconnecting said remote device from said remote session<u>;</u>
<u>and</u>,

           <u>instructions</u> ~~and upon reconnecting to said remote session, means~~ for automatically
regenerating said at least one media capabilities token based upon the media capabilities of
the remote device <u>upon reconnecting to said remote session.</u> ~~at the time of reconnection.~~

27. (Currently Amended) A computer readable <u>storage</u> medium according to claim 23,
wherein said at least one media capabilities token is a string.

28. (Currently Amended) A computer readable <u>storage</u> medium according to claim 23,
<u>further comprising instructions</u> ~~wherein said means for instantiating a remote session includes means~~ for establishing a remote session between a shell of the host device having remote
control capabilities and the remote device.

29. (Currently Amended)   A computer readable <u>storage</u> medium <u>comprising computer executable instructions</u> for enabling a custom remote computing media experience as
between a host device to a remote device, comprising:

      <u>instructions</u> ~~means~~ for initializing a remote desktop protocol session of the host
device;

      <u>instructions</u> ~~means~~ for opening a virtual channel;

      <u>instructions</u> ~~means~~ for monitoring the virtual channel for the remote device to
establish a connection;

      <u>instructions</u> ~~means~~ for receiving at least one media capabilities token for the remote
device upon the remote device connecting via the virtual channel; ~~and~~

      <u>instructions</u> ~~means~~ for transmitting a custom media experience user interface to the
remote device based upon said at least one media capabilities token<u>; and,</u>

      <u>instructions for transmitting a media component to the remote device from the host
device</u>.

30. (Currently Amended) A computer readable <u>storage</u> medium according to claim 29,
<u>further comprising instructions</u> ~~wherein if no valid at least one media capabilities token is received within a timeout period, a generic set of device capabilities is assumed and said means for transmitting includes means~~ for transmitting a generic media experience user
interface to the remote device <u>if no valid media capabilities token is received within a timeout period</u>.

31. (Currently Amended) A computer readable <u>storage</u> medium according to claim 29, <u>further comprising instructions</u> ~~wherein said means for monitoring includes means~~ for monitoring the virtual channel until a timeout period completes.

32. (Currently Amended) A computer readable <u>storage</u> medium according to claim 29, wherein said connection includes a connection to a shell of the host device having remote control capabilities.

33. (Currently Amended) A computer readable <u>storage</u> medium according to claim 29, wherein said remote desktop protocol session is a Terminal Server session.

34. (New) <u>A system for enabling a custom remote computing media experience, comprising:</u>
      <u>a host device;</u>
      <u>a remote device connected to said host device, wherein said remote device declares its media capabilities to said host device;</u>
      <u>a user interface channel through which said host device transmits a user interface to said remote device tailored to the media capabilities of said remote device; and,</u>
      <u>a media channel through which said host device transmits bandwidth intensive media to said remote device.</u>

35. (New) <u>The system of claim 34, wherein media transmitted by said media channel is synchronized with said user interface transmitted by said user interface channel.</u>

36. (New) <u>The system of claim 34, wherein media transmitted by said media channel is sent out of band with respect to said user interface transmitted by said user interface channel.</u>

37. (New) <u>The system of claim 34, wherein said user interface channel and said media channel are separate.</u>